

Locals

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"Locals" refers to AI (Artificial Intelligence) or, more specifically, AI traffic that populates the in-game environment.

The term "Locals" likely emerged due to the prevalence of the frankly dumb AI-controlled pedestrians and vehicles in FiveM servers. While they contribute to the ambiance of the game world, "Locals" are frequently characterized by their simplistic and sometimes unpredictable behavior.

"Locals" are typically regarded with a degree of disregard. This is because they often do not actively participate in roleplay scenarios and interactions. Unlike player-controlled characters (PCs) who actively engage in roleplaying, "Locals" operate according to predetermined AI patterns and do not respond to player-initiated actions or events in a meaningful way.

The "Locals" have earned a reputation for their limitations and sometimes erratic behavior. These challenges may include:

1. **Unpredictable Actions:** AI traffic and pedestrians can exhibit unpredictable behavior, which can disrupt immersive roleplay scenarios.
2. **Lack of Interaction:** "Locals" do not interact with players in a manner conducive to roleplaying, making them peripheral to most in-game experiences.
3. **Pathfinding Issues:** AI traffic can encounter pathfinding issues, leading to traffic jams or unrealistic behavior.
4. **Limited Roleplay Potential:** Due to their limited responsiveness and scripted actions, "Locals" often do not contribute meaningfully to roleplay narratives.

Tips for Dealing with "Locals" in Servers

1. Use Script Mods and Trainers:

- **Menyoo:** The Menyoo trainer, offers tools for managing AI traffic. Players can use it to block off roads temporarily. For example, you can spawn barriers or vehicles to redirect traffic away from roleplay areas.

2. Leverage Server Resources:

- **vMenu:** Many servers incorporate vMenu, which includes the option to "Ignore Everyone." Enabling this feature can help players avoid unwanted interactions with AI pedestrians and drivers unless their presence is required for a specific roleplay scene.

- **It is highly recommended to turn on "Ignore Everyone" when in AOP's such as Davis & Strawberry.** Gang AI's in the area can start massive shootouts from even a *simple punch* which lead to massive chain reactions across the entire area. Only leave off if actually needed for a scene.

3. Choose Roleplay Locations Wisely:

- **Avoid Heavy Traffic Areas:** When planning roleplay scenes, consider choosing locations that are less frequented by "Locals" to minimize AI interference. For example, remote or less densely populated areas can provide a more controlled environment.

Revision #5

Created 6 September 2023 00:56:34 by admin1

Updated 6 September 2023 01:25:17 by admin1